



BANGING JOINTS[™]





Thank you for your order.

To learn more about this product and its features, please read thru the following documentation below.

Questions regarding the product? Our customer service team is always happy to help.

Email us any time at **bangingjoints@gmail.com**



CONFIGURE PHOTOSHOP

- Make sure you are using the English version of Photoshop.

- Use the RGB Mode and 8 Bits color.

To check these settings, go to **Image --> Mode** and check the **"RGB color"** and **"8 Bits/Channel"**.

- Make sure that the option **"Add 'copy' to Copied Layers and Groups"** and **"Use Default Masks on Fill Layers"** is turned on.

On the **"LAYERS"** panel, click the hamburger menu icon and go to **"Panel Options"**

and check that the **"Add 'copy' to Copied Layers and Groups"** is turned on. **"Use Default Masks on Fill Layers"** is turned on.

INSTALL THE ACTION

Method 1:

1. Drag and drop **"Bleed Joint Effect.atn"** file into Photoshop.

Method 2:

1. Go to **Window --> Actions**.
2. Press the hamburger menu and select **Load Actions**.
3. Select the **"Bleed Joint Effect.atn"** file and click **Open** to install.

USE THE ACTION

Auto Render

Actions within the **Auto Render** section can be used for any layers: texts, shapes, image layers, or cut-outs.

1. Select a layer
2. Select "Bleed" in the actions panel (Choose one of 3 different bleed sizes)
3. Press Play to render the effect

Custom Render

Actions within the **Custom Render** section will convert image layers, texts, or shapes to one-color silhouette layers.

Use the **"Bleed Image"** action to render bleed silhouettes from rasterized layers (photos).

Use the **"Bleed Text"** action to apply a non-destructive bleed effect to cutout layers (texts or shapes).

Change the bleed size using actions from the **Finalize Custom Render** section.

After render is finished, double click on the folder's "fx" icon.

Navigate to "Color Overlay" to change the color.

Feel free to play around with Smart-Filters applied to Smart-Object

Finalize Custom Render

Important!

Actions from the **Finalize Custom Render** section work only with "Custom Render" section outputs.

1. Select the **"BleedJoint Effect"** folder
2. Select **"Bleed Setup"** or **"Scale Setup"** in the actions panel
3. Press Play to modify the bleed size



Thank you for choosing our products

