BANGING JOINTS ↗

Thank you for your order.

To learn more about this product and its features, please read thru the following documentation below.

Questions regarding the product? Our customer service team is always happy to help.
Email us any time at **bangingjoints@gmail.com**

CONFIGURE PHOTOSHOP

▪ **Make sure you are using the English version of Photoshop.**

▪ **Use the RGB Mode and 8 Bits color.**
  To check these settings, go to **Image ---> Mode** and check the **"RGB color"** and **"8 Bits/Channel"**.

▪ **Make sure that the option "Add 'copy' to Copied Layers and Groups" and "Use Default Masks on Fill Layers" is turned on.**
  On the "LAYERS" panel, click the hamburger menu icon and go to **"Panel Options"**
  and check that the **"Add 'copy' to Copied Layers and Groups"** is turned on. **"Use Default Masks on Fill Layers"** is turned on.

INSTALL THE ACTION AND PATTERNS

Method 1:
1. Drag and drop **"Bitmap Joint Effect.atn"** file into Photoshop.
2. Go to **Window ---> Patterns.**
3. Press the hamburger menu and select **Import Patterns**.
4. Select the **"BitmapJoint Patterns.pat"** file and click **Open** to install.

Method 2:
1. Go to **Window ---> Actions**.
2. Press the hamburger menu and select **Load Actions**.
3. Select the **"Bitmap Joint Effect.atn"** file and click **Open** to install.

4. Go to **Window ---> Patterns**.
5. Press the hamburger menu and select **Import Patterns**.
6. Select the **"BitmapJoint Patterns.pat"** file and click **Open** to install.
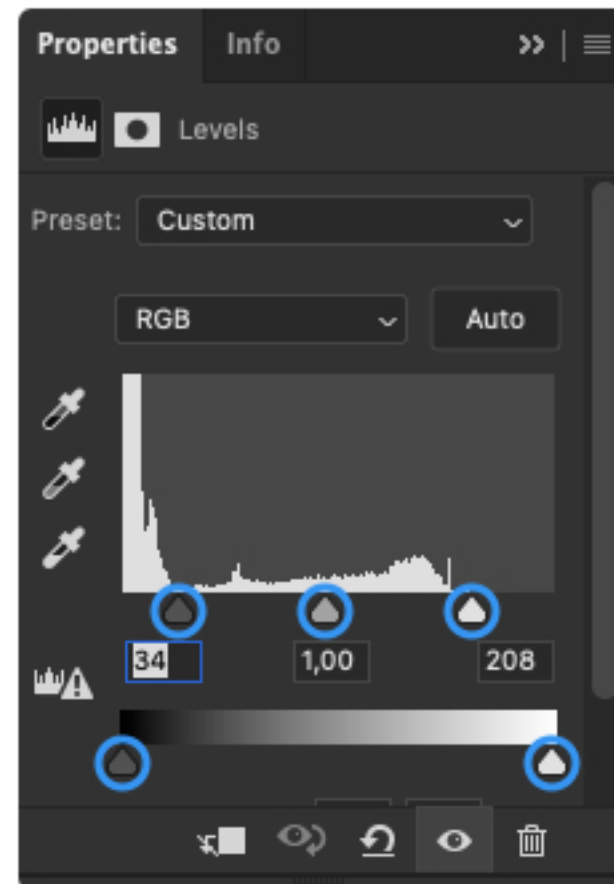
USE THE ACTION

1. Select a layer
2. Select action in the Actions panel (Choose a preset)
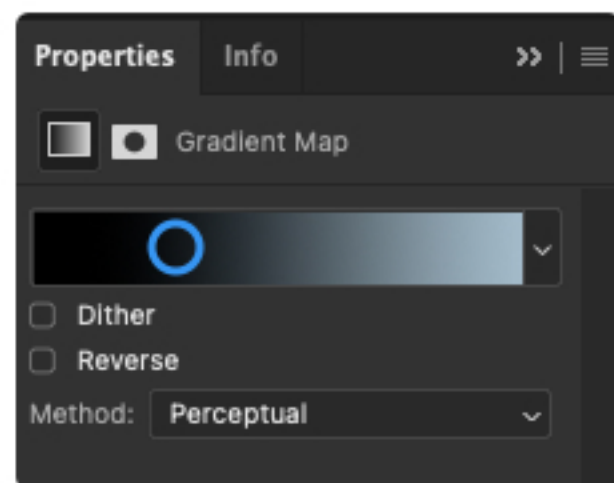3. Press Play to render the effect

The "Render all presets" action lets you render all pattern styles in one pass.

Custom Settings

1. Double-click the "FX Levels" adjustment layer.
2. Move the Levels sliders to change the pattern density.

1. Double-click the "FX Gradient" icon.
2. Click on a gradient to change it's colors.

Thank you for choosing our products