

december .dsgn
creative
team

Thank you for using our products

Create the best work, and we will simplify the process for you

HOW TO EDIT MOCKUP



How To Edit Mockup

Basic Settings

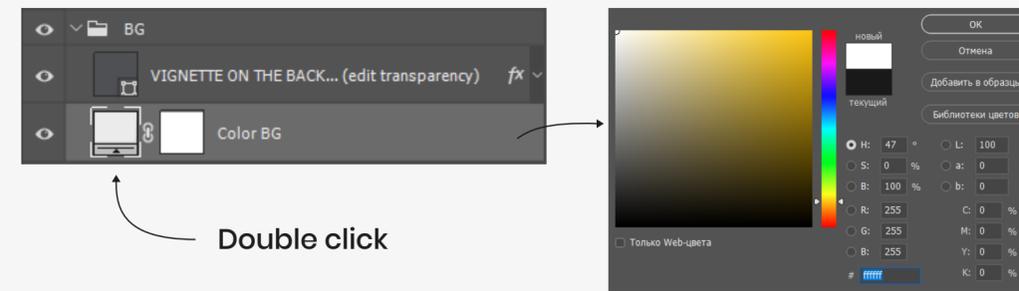
- > Background
- > Color
- > Design
- > Additional options

Background

You can change the background color, adjust the vignette, and use any of your images for the background

Color Background

Open the BG group, layer «Color BG»

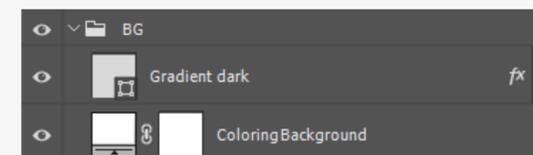
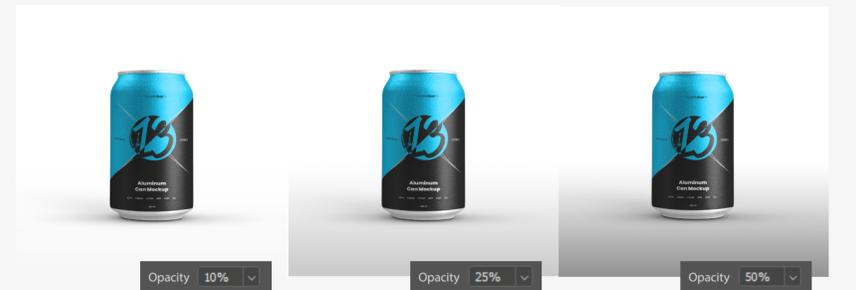


Double click

Choose any color and control the process in real time. Then click OK

Vignette Background

Open the BG group layer «Gradient dark»

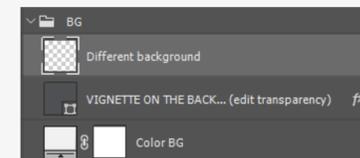


Opacity 50%

Edit the opacity for the "Gradient dark" layer until you reach the desired result

- Layers in some products may vary.
- These may be additional backgrounds or shapes. You can edit them by the same principle, disable and enable their visibility.

Different Background



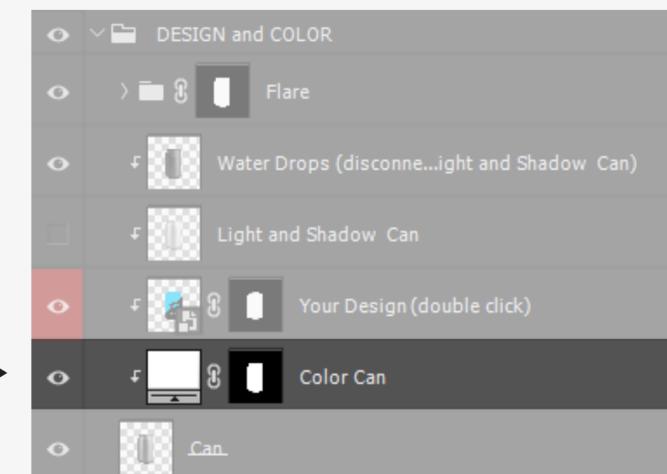
Insert and position any of your images on new layer for the background (texture, landscape, interior, etc.)

Colors

You can adjust any color of the object and its elements in two clicks, control the result in real time

Colors

Open the «DESIGN and COLOR» group and the «COLOR» subfolder or layers



To adjust the color of objects (or its elements), select the appropriate layer in the name, double-click on the icon and adjust the color in real time.

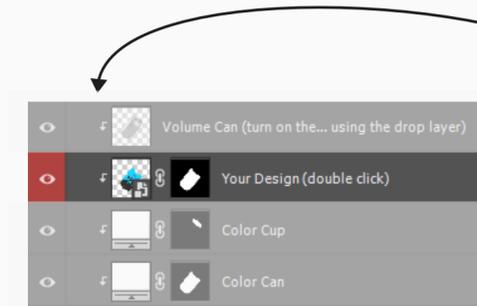
! Depending on the type of product, from 1 to 10 (maybe more) a layer for editing colors and template elements

Design

Use any design for packing.

Smart objects

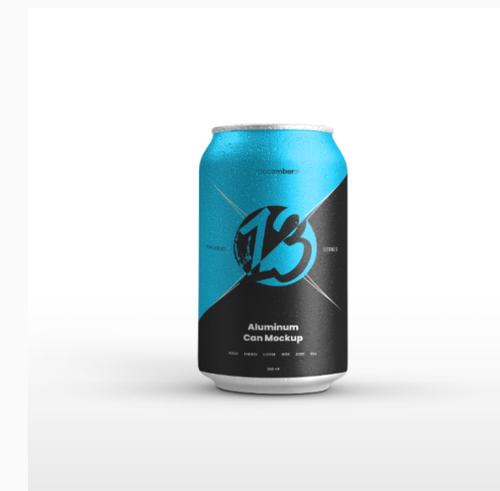
Open the «DESIGN and COLOR» group



Double-click on the icon of the smart object with the corresponding layer name



Paste your design, pattern, print into the open layer and save



! Depending on the type of mockup, the number of smart objects may vary.

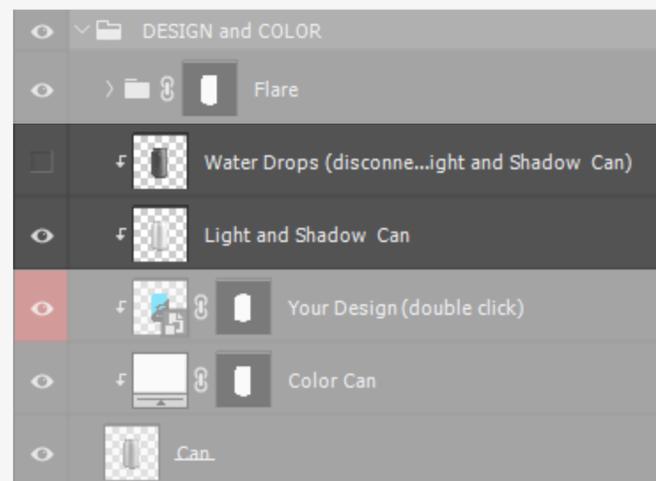
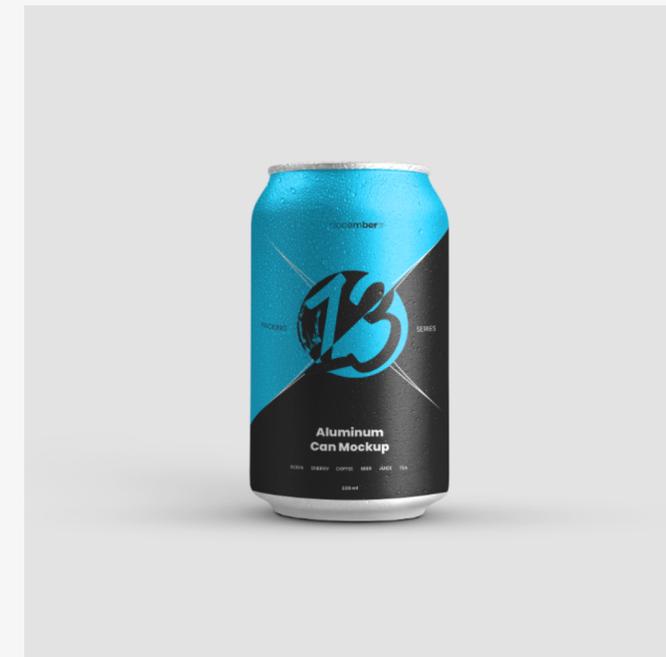
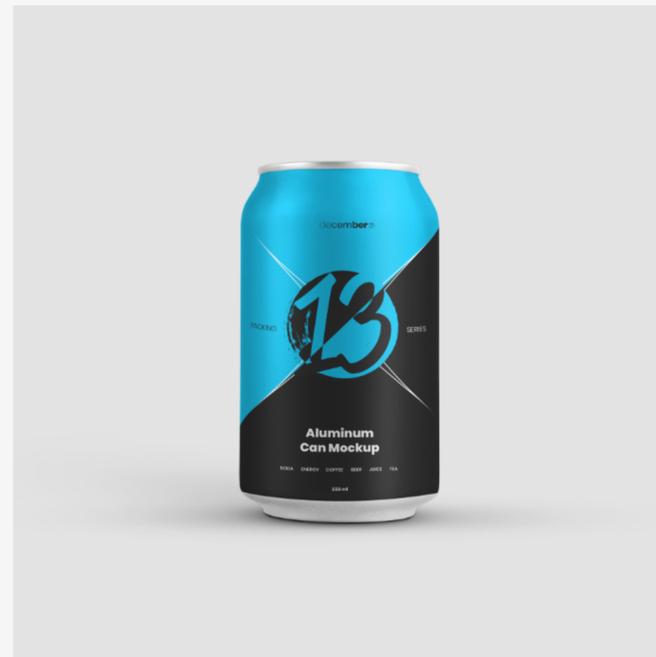
Additional options

Depending on the type of mockup, additional options may include water droplet settings, the type of glare and reflection, additional volume or other effects.

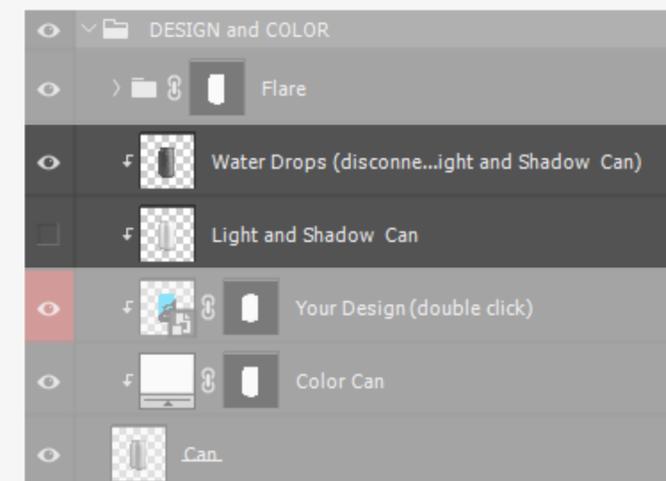
! In older versions of mockups, the «TEXTURE» layer may be missing.

Drops water

Open the «DESIGN and COLOR» group, layer «Water Drops» and «Light and Shadow Can»



No Drops - turn off the "Water Drops" layer and turn on the "Light and Shadow Bank" layer



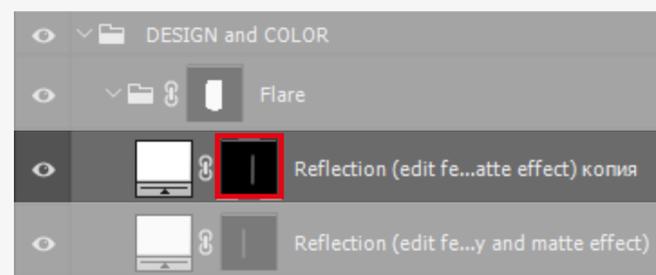
With Drops - turn off the "Light and Shadow Bank" layer and turn on the "Water Drops" layer

Additional options

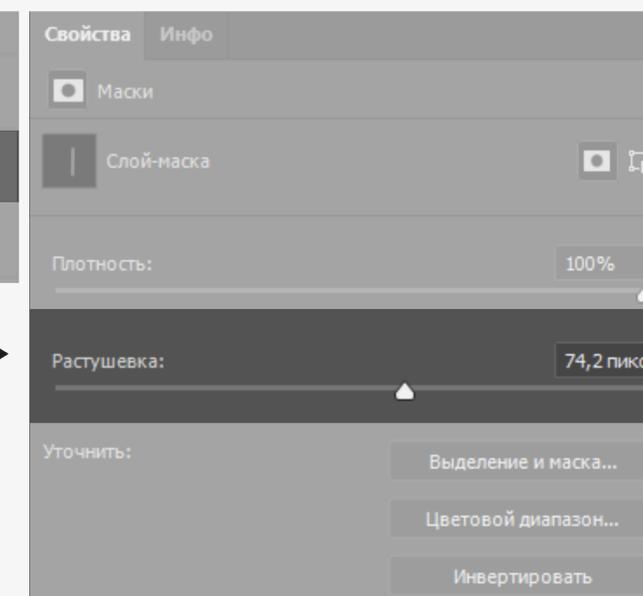
Depending on the type of mockup, additional options may include water droplet settings, the type of glare and reflection, additional volume or other effects.

Reflection

Open the «DESIGN and COLOR» group, subgroup «Flare»



Make the mask icon active



Adjust the «Feather» slider for the desired result.

Additionally adjust the transparency of the whole layer

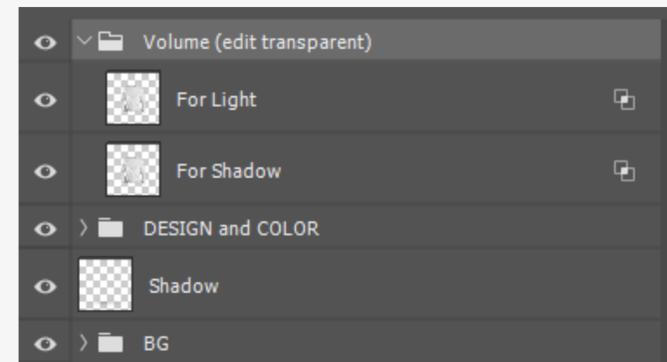
! The number of layers may vary depending on the type of mockup

Volume

To achieve the necessary contrast of objects and give realism, use the «VOLUME» group

Light and Shadow

Open the «VOLUME» group



Edit layer opacity to increase or decrease LIGHT areas of object

Opacity 50%

Edit layer opacity to increase or decrease DARK areas of object

! Customization is most often needed when using dark-colored

Regards, Team

december .dsgn
creative
team

Good projects to you

For questions, you can write to the mail

oleg.r.photographer@gmail.com